

- 4.9.2 The Scorekeeper must stand still and refrain from distracting movement. The Scorekeeper shall face the scoreboard while standing at a seemingly 45 degree angle. The Scorekeeper shall not look at the thrower during his/her turn.**
- 4.9.3 During a players turn the Scorekeeper can verify what area the dart(s) have hit, (e.g. single 20, triple 5, etc.). The Scorekeeper cannot tell what was scored or what score remains until after the players turn is completed. The Scorekeeper cannot advise what to shoot at.**
- 4.9.4 It is the responsibility of the player to verify his/her score before removing his/her darts from the board.**
- 4.9.5 The score remains as written if one or more of the darts has been removed from the board.**
- 4.9.6 Errors in arithmetic must stand as written unless corrected prior to the beginning of that thrower's, or that team's in the case of doubles, next turn. The aforementioned may be waived in the interest of good sportsmanship, providing both Captains agree.**

#### **4.10 Foul Line.**

- 4.10.1 The foul line will be strictly enforced.**
- 4.10.2 The leading edge of the tape (closest to the dart board) is considered the foul line.**
- 4.10.3 A player must have both feet behind the foul line until the dart has left their hand.**
- 4.10.4 A violating player must be warned by the Scorekeeper or Captain. If, after being warned, a player has one or both feet over the foul line, the score for that dart will not count. The dart thrown during an enforced foul will not be re-thrown during that turn.**

#### **4.11 Order of Throw.**

- 4.11.1 Players shall alternate turns. In team events, players are responsible for keeping the correct order of throw for their own team.**
- 4.11.2 If any player is caught throwing out of order before his team throws again the score for that turn is forfeited and play shall continue in the proper order.**

#### **4.12 Tiebreaker.**